



December Week 1, A: Who took the presents?

Equipment

12-15 cones per 10 children

<i>Set Up</i>	Randomly place all cones opposite from the children's Starting Position.
<i>Trans-In</i>	Children are in the Starting Position.
<i>Intro Qs</i>	Do you all see the cones at the other end of the room? What do we give people we love on birthdays or at the holidays? (presents)
<i>Explain The Game: When I say GO!</i>	Children run and collect as many presents as they can without being tagged by the teacher who cannot pass the cones. A tagged child puts down the cone, go to the side wall, does three jumping jacks then return to the game.
<i>Trans-Out</i>	Children stack the cones in a designated area, return to their Starting Position.
<i>Change Up</i>	For older children, one of the children can be the tagger. If there are a lot of children in an older group (more than 10): Divide the children into two teams and play the game one-on-one. One person from Team Tagger is the tagger and one person from Team Collector tries to get a cone.



December Week 1, B: Snow Shoveling

Equipment

1-2 bean bags per child

<i>Set Up</i>	Have bean bags ready.
<i>Trans-In</i>	Children are in the Starting Position. Place one bean bag on the floor in front of each child.
<i>Intro Qs</i>	What do you do with snow that is on your porch, on a sidewalk, in your way?
<i>Explain The Game: When I say Go!</i>	The object is to move the snow (beanbags) from the Starting Position all the way to the other end of the room with shovels (feet). Children can use their hands to place the beanbag on top of one of their feet and carry it across the room. If it falls off, they just put it back on and keep going.
<i>Trans-Out</i>	Return bean bags to their container and children return to their Starting Position.
<i>Change Up</i>	For older children, let them try using two bean bags, one on each foot. For younger children, shoveling the bean bag on top of their foot may be too hard. Have them move the bean bag by pushing it with one or two feet.



December Week 1, C: Decorate the House

Equipment

Hula hoops, bean bags, cones, sponge balls and any other equipment available like scarves, spots, noodles, buckets

<i>Set Up</i>	Scatter the equipment near the children's Starting Position.
<i>Trans-In</i>	Children should be in their Starting Position.
<i>Intro Qs</i>	Have you or your family ever decorated your house for the holidays or for a party, or for a time when special guests come over? What are some things you use to decorate your house?
<i>Explain The Game: When I say Go!</i>	A teacher will sit or high kneel at the end of the room that is farthest away from the children. Children will take turns picking one item of equipment off the floor and "decorating" the teacher with the equipment. Remind the children to be <i>gentle</i> when adding the decorations.
<i>Trans-Out</i>	Children return the equipment to the containers and go to the Starting Position.
<i>Change Up</i>	For older children, one or two children could be decorated instead of the teacher.



December Week 1, D: Sleigh Riding

Equipment

Hula hoops and poly spots in coordinating colors, with 1 spot and 2-3 hoops per color
1 set for each team of 2 children

<i>Set Up</i>	Place hoops on the floor on side of room opposite Starting Position, 2-3 hoops per 2 children. 1 spot per every 2 children in a row in front of children.
<i>Trans-In</i>	Children move to a spot, 2 per spot.
<i>Intro Qs</i>	Have you ever seen a sleigh? At what time of year would you use a sleigh? Does a sleigh have wheels?
<i>Explain The Game: When I say Go!</i>	Children build a sleigh with their partners. Holding hands, they run to get a hoop that matches their spot color and bring it back to the spot. Continue until they have the designated number of hoops (2 for younger kids, 3 for older). They stack the hoops, both stand inside the hoops, pick up the stack together, and run to the opposite side of the room. They hold up their sleigh over their heads, wait until everyone is finished.
<i>Trans-Out</i>	Return hoops/spots to their containers and return to the Starting Position.