



May Week 3

Teacher Activity A: Noodle Hockey

Equipment

1 half-pool noodle per child

2-3 small playground balls per child

<i>Set Up</i>	Scatter noodles and balls around space
<i>Trans-In</i>	Children are in Starting Position.
<i>Intro Qs</i>	Have you ever played hockey?
<i>Explain The Game: When I say GO!</i>	Hold one end of the noodle and use the other end to hit the balls along the floor. Hit one ball and then find another one to hit.
<i>Trans-Out</i>	Return balls and noodles to storage.
<i>Change Up</i>	If playing in a small space, use balloons. For older children: Divide into teams, set up some sort of goals and assign goalies. Don't worry too much about rules. With a larger group, use more than one ball so more children are engaged.



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Teacher Activity B: Noodle Spin

Equipment

1 half noodle for each team of 4-5 children

1 cone to mark starting spot for each team.

<i>Set Up</i>	Make a line of cones marking starting spot for each team. Place 1 half-noodle 15' away from each cone.
<i>Trans-In</i>	Children are in teams, behind cone.
<i>Intro Qs</i>	What happens when you spin? Do you think you can run after spinning?
<i>Explain The Game: When I say GO!</i>	First child in each team runs to the team's noodle, holds it at one end, points other end to ceiling. Looking up at bottom of the noodle, spin around 3 times, drop the noodle and try to run back. If too dizzy, shout "DEADBUG." Lie on back with legs, arms in the air. Then, run back and tag next teammate.
<i>Trans-Out</i>	Cones and noodles to storage.
<i>Change Up</i>	Put one end of the noodle on the ground and forehead on top end and spin 3 times. Note: Teacher can call out "DEADBUG" for a child who is too dizzy to run.