## A: If You Are Wearing

Equipment: Poly spots, one per child

| Set-up | Spots in a circle, 12-18 inches apart. |
| :--- | :--- |
| Trans-in | Children stand on spots. |
| Intro Qs | What color spot are you standing on? <br> What colors are the spots next to <br> you? <br> Who is standing next to you? Where <br> is the outside of our circle? <br> Is everyone wearing the same clothes <br> and shoes today? |
| Explain | When I call out a color, check your <br> the game: <br> Clothes and shoes. If you are wearing <br> that color, run around the outside of <br> the circle one time and return to your <br> spot. Run around the circle in the <br> same direction so no one gets hurt. |
| say GO! | Children pick up their spots, balance <br> them on their heads, and return them <br> to the teacher, using their hands to <br> make a pancake stack. |
| Trans-out |  |

## B: Color Run

Ages 3-10
Equipment: Different colored poly spots, one per

| Set-up | Children each have a poly spot. |
| :--- | :--- |
| Trans-in | Children gather in Starting Position. If <br> there is a large group, split it in half, <br> with 2 groups standing on opposite <br> sides of the room facing each other. |
| Intro Qs | What color poly spot you are holding? |
| Explain game: | The teacher calls out a color. <br> If you are holding that color spot, run <br> to the opposite side of the room. <br> When I <br> say GO! <br> Each time the teacher calls a color <br> they are holding, they must run to the <br> opposite side. <br> Remind the children that many <br> children will be running at the same <br> time. They must be careful and watch <br> where they are going. |
| Trans-out | Ask the children to carry their spots to <br> the Starting Position where they will <br> wait for directions to Bridge Building. <br> ChangeFor older children, use two or more <br> spots <br> per child, use letters and numbers or <br> numbers only for addition practice |

## C: Bridge Building

Ages 4-7
Equipment: Poly spots, two different colored per

| Set-up | Children are holding 1 spot each, <br> spread rest on the floor |
| :--- | :--- |
| Trans-in | Children gather in starting position <br> and choose a second spot that is a <br> different color from the first |
| Intro Qs | If we pretend the floor is a river and <br> we don't want our feet to get wet, <br> what do we need to get across? (A <br> bridge) |
| Explain | Children use spots to build a bridge <br> the game: <br> When I <br> say GO! Starting Position. <br> They must keep their feet on the <br> spots. <br> How to build a bridge with Spot 1 and <br> Spot 2: Place Spot 1 on the floor and <br> stand on it. Place Spot 2 in front of <br> Spot 1 then step on Spot 2. Pull Spot 1 <br> in front of Spot 2 and step on Spot 1. <br> Repeat: Reach around, place, step. |
| Trans-out | Children pick up their spots, balance <br> them on their heads and walk to you <br> to make a pancake stack of spots in <br> your hands. |

## D: Brown Bear

Ages 2-6
Equipment: None
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\begin{array}{|l|l|}\hline \text { Set-up } & \begin{array}{l}\text { Ideas for animals and movements in } \\
\text { your mind: bears, horses, giraffes, } \\
\text { elephants, birds, etc. }\end{array}
$$ <br>

Trans-in \& Children gather in Starting Position.\end{array}\right\}\)| Intro Qs | Have you ever read the book Brown <br> Bear, Brown Bear, What Do You See? <br> Do all animals move in the same way? |
| :--- | :--- |
| the game: |  |
| When I |  |
| say GO! | Children ask: "Brown Bear Brown Bear, <br> Coach responds: "I see a bird flying <br> past me!" Children move around the <br> space like birds, careful not to fly into <br> their friends or objects in the room. <br> Repeat with other animals. |
| Trans-out | Return to Starting Position. |
| Change | Children supply the animal movement. <br> Coach says, "I see a bird going past |
| Up |  |

$\qquad$ Level 1: Games and Activities, Group 1

## E: Frog Pond

Equipment: 12-25 Poly spots

| Set-up | Place the spots on the floor in front of <br> the Starting Position, 4 in one row, 3 in <br> the next, 4 in the next then three, etc. |
| :--- | :--- |
| Trans-in | Children gather in Starting Position. |
| Intro Qs | If you are green and you live beside a <br> pond, what would you be? (Frog) <br> If you were a frog, how do you move? <br> (Hop) <br> If you were a frog, what would you sit <br> on in the middle of the pond? (Lily pad) |
| Explain |  |
| the game: | The spots are lily pads in the pond. <br> Each child will take a turn hopping |
| Ghen I say | across the pond from spot to spot, two <br> feet glued together, to the other side. <br> They will then take turns hopping back <br> across the pond. |
| Trans-out | Children pick up their spots, balance <br> them on their heads and walk to you to <br> make a pancake stack of spots in your <br> hands. |
| Change | For older children, add a challenge. <br> Frog-eating spiders are on all the green <br> spots, so they must avoid the green |
| spots. Then add spiders to yellow |  |
| spots. Then add spiders to red spots. |  |

## F: Number Turnover

Ages 3-7
Equipment: Two-sided cards with a different number/color combination on each side

| Set-up | Place two-sided cards all over the floor, with one color/number side up. |
| :---: | :---: |
| Trans-in | Children gather in Starting Position. |
| Intro Qs | (For cards with number 5 on one side and 2 on the other.) What number do you see on the floor? <br> (Showing children one of the cards) What number is on this side? <br> What number is on this side? <br> How can I change every 5 into a 2 ? |
| Explain the game: When I say GO! | Children will flip all the cards, from first side to second side, staying on their feet, not on their knees. Return to the Starting Position. Repeat. |
| Trans-out | Children pick up all the cards and make a pancake stack in the Coach's hands. |
| Change Up | For younger children, use colors as a cue instead of numbers. <br> For older children, divide the group in half. Mix up the cards on the floor so half are showing 5 and half are showing 2. <br> Half of the children are responsible for making all the cards become 5's while the other half are responsible for making all the cards 2's. <br> Have children flip cards while bear crawling. |

